

Featuring Non Player Character

(Player Name)

As: Skilled Cowboy (Medium)

(Character Name)

A Deadeye Rancher

(Disposition)

(Class)

HANG EM AT A REASONABLE HEIGHT

A GAME BY LUKE LOOMIS

STATS

Takin' Hits + = 2

Stayin' Alive + = 4

Fightin' + = 3

Shootin' + = 4

Gun Flippin' + = 3

Ridin' + = 4

Gettin' Outta
Trouble + = 0

Sneakin' + = 2

Stealin' + = 2

Smooth Talkin' + = 1

Hollerin' + = 2

Figurin' Stuff Out + = 3

Gussyin' Up + = 1

Bein' Famous + = 1

Drinkin' + = 2

LONG RANGE WEAPON: Rifle

UP CLOSE & PERSONAL WEAPON: Whip

SPECIALTY: (None)

FAVORITE TERRAIN: (Outdoors)

MAX HEALTH (TEN PLUS STAYIN' ALIVE): 14

CURRENT HEALTH:

ALL MY STUFF:

Hat Band Color Brown

Facial Hair Full Beard

+DRUNKIN'!

+d6 for
one stat!

-DRUNK...

-d6 for
all stats...